Presenters

Sharon Morris
Kieran Hixon
Christine Kreger
WHAT MADE YOU JOIN THIS SESSION ON PLAY?

❖ Sometimes I’m a grump - I need to be more playful at work.

❖ I’m a clown at work but really, I get a TON of work done. How can I be valued for my humorous ways?

❖ I’m a skeptic about play at work. Work should be serious.

❖ Other (please share in the chat area)
TODAY’S OBJECTIVES

- Greater understanding of play & the benefits of play at work.
- Clarity on your play personality.
- Plan for adding more play into your work.
AGENDA

- Intro
- Define Play
- Benefits of Play
- Your Play Style
- Play at Work
- Play with Others
ACTIVITIES – BE CURIOUS
ACTIVITIES – JOIN IN!
PLAY PATCH #1 – COLLECT ALL SIX!
AS A CHILD, HOW DID YOU PLAY? WHAT DID IT FEEL LIKE?

Please used the chat area to share your early experience with how it felt to play.
DEFINING PLAY

Purposeless   Intrinsically motivated   All-consuming
Nonliteral (involves pretense)   Active (not passive)
Fun   Engaging   Self-chosen   Self-directed
Imaginative   Requires attention   Non-stressed frame of mind
Freeing (unimpeded movement)   Arouses friendly feelings
Increases joy   Absent of serious, practical or harmful intent
Spontaneous activity
Aimless   Whimsical   For enjoyment and recreation
THE OPPOSITE OF PLAY IS NOT WORK, IT’S DEPRESSION – BRIAN SUTTON-SMITH

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| Fun | Engaging | Self-chosen | Self-directed |
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PLAY PATCH #2
BENEFITS OF PLAY
BENEFITS OF PLAY – STUART BROWN

❖ Better work relationships
❖ Increases productivity
❖ Reduction in stress
❖ Skill development
❖ More creative
❖ Increases intelligence
❖ More adaptable
PLAY PATCH #3
Draw a Library
Fun!
Collaborative!

Would rather draw on my own.

Not Fun. Frustrating.
## Play Types

<table>
<thead>
<tr>
<th>Joker</th>
<th>Kinesthete</th>
<th>Explorer</th>
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<tbody>
<tr>
<td>Jokes, humorous remarks, puns, hilarious stories, nonsense, practical jokes</td>
<td>Movement, dance, active sports (not to win), yoga, physical play</td>
<td>Venture to the unknown, new things or ideas, visit new places</td>
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<th>Competitor</th>
<th>Director</th>
<th>Collector</th>
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<td>Being your best, like specific rules and clear winners, keeping score</td>
<td>Natural organizer, fun in planning and executing events, being in control, work magic</td>
<td>Collect the most, rarest, best, of things that interest you, things or places</td>
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<th>Creator/Artist</th>
<th>Storyteller</th>
<th>Other</th>
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<td>Making something out of nothing, doodling, process rather than results, make or fix things</td>
<td>Imaginative, creating stories to tell or show, make things interesting through story</td>
<td>(Your examples)</td>
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Explorer
Venture to the unknown, new things or ideas, visit new places

Competitor
Being your best, like specific rules and clear winners, keeping score

Storyteller
Imaginative, creating stories to tell or show, make things interesting through story

PLAY

PERSONALITY
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PLAY PATCH #4
PLAYTIME!

It's Monday morning, and you know you are going to be on the desk most of the day. How can you incorporate play into the day with the public?

Now, it is Wed. afternoon, and you are dragging a bit. You have a meeting this afternoon. How can you incorporate play with your team?

It’s your first day back at work after vacation, how are you...or can you incorporate play into your day?
PLAY PATCH #5
## YOUR TURN – MEETING, PROJECT, ETC.

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<th>Your Play Style</th>
<th>Your Ideas for Play</th>
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(Remember others’ play styles too)
PLAY PATCH #6
TODAY’S OBJECTIVES – How did we do?

- Greater understanding of play & the benefits of play at work.
- Clarity on your play personality.
- Plan for adding more play into your work.
ONE WORD TO DESCRIBE HOW YOU FEEL AFTER THIS SESSION
Thanks for Playing with Us

Questions?

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